

TEAM BUILDING (partial list only)

For your reference, I have included the following designations:

O=Outdoors

IO= Indoors or Outdoors

[Picnic & Carnival Games](#) (click on the link) **(IO)**

*** Includes: Games Master, Assistant, Microphone and (1) Speaker for up to 90 minutes.**

On your mark, get set....GO! There is no better way to grow as a team than through mental and physical challenges. Work together to win relay races, tug of war, and many more challenges,. You might find out some of your teammates hidden talents too!

[Minute To Win It](#) (click on the link) **(IO) ***

*** Includes: Games Master, Assistant, Microphone and (1) Speaker, for up to 90 minutes.**

Based on the popular TV show, with a series of challenges that must be completed in 60 seconds or less. Fun challenges include the following: Face the Cookie; What A Racket; Head Bobber; Nose Diver. Many more...

[Mini Olympics](#) (click on the link) **(O) ***

Which one of your teammates will bring home the Gold, Silver, or Bronze? With everyone working together to complete challenges and letting your inner athletes run free, EVERYONE wins!

*** Includes: Games Master, Assistant, Microphone and (1) Speaker for up to 90 minutes.**

- **Javelin Throw** – Athletes must throw their “javelins,” aka pool noodles, the distance to complete the challenge. Whoever throws it the furthest wins!
- **12 foot Race**- Athletes are “hooped” together by using a giant hula hoop and some rope. The team will choose one member who will help guide them using the rope as a “lead.” Moving as one giant unit with twelve + feet through a mini cone obstacle course, first team through the course that is standing in the upright position wins!
- **“Discus” Throw** – Athletes use compact discs, commonly referred to as a CD's, to show off their discus throwing skills. The team who throws the disc the furthest wins!
- **Shot Put** - Athletes will shot put aluminum covered whiffle balls. Throw the distance and win. No big muscles required!
- **GOOOAAALLL! Soccer Challenge** – They say two heads are better than one; we think two feet are better than one! The team athletes' legs will be tied together as they attempt to score (3) GOALS!!!! Get three in and win.

*** Many more challenges available**

Scavenger Hunt (IO)

Working together to solve clues, teams will collect scavenger items and team photos along the way. Now you truly get to see who has a great sense of direction (no google maps allowed) and who is great at solving puzzles.

Mission MacGyver! (IO) *

*** Includes: Games Master, Assistant, Microphone and (1) Speaker for up to 90 minutes.**

Save the World Using Your Wits...a Few Common "Everyday" Items... and your Teammates! With some creative thinking and a few items that your team might happen to have just lying around, you can accomplish a lot!

Challenge examples include:

- **Legos Logo Building** – Who will complete the Company logo first?
(Some assembly required.)

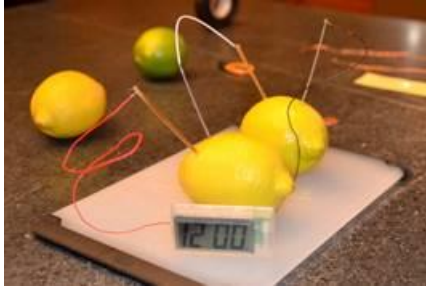


- **MacGyver It Catapult!** – Using paper clips, rubber bands, some sticks, and your teammates, create a catapult. Be the first team to shoot your target.



- **Science!** So simple a child could do it! Create a “simple” science experiment out of common “everyday” items.

(Sample experiment: “Lemon Battery”)



- **Blindfolded “Mine” Field Course** - Help guide your blindfolded teammate through the obstacle “mine field” course. Don't let them set off a booby trap!



- **Human Wheel** – Create a “Wheel” out of common materials provided, for example, newspaper, tarps. Then proceed to roll that “wheel” over the finish line. Positively primeval!



• **Put the balls in the bucket!** - Use some string, your teammates, balls, and buckets. You may have to use some smarts here to create a pulley system that drops the balls into the bucket.



[The Amazing Race](#) (click on the link) (O)

A High-energy hunt where teams participate in a variety of activities and solve clues and puzzles in a race to the finish line.

Just like the popular TV show, this is a high-energy video hunt through a designated urban area.

Each team will receive the "Rules of the Road," explaining what they will need to do to score points throughout the event.

They will also be provided with a video camera and a map of the area. With lots of clues and challenges, the teams will participate in many different activities.

Timing: Ideally, 60-90 minutes is recommended for Team Building activities. We can make this as short or as long as you want. We can customize the activity to fit into the time period defined by your group.



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